



UC Berkeley

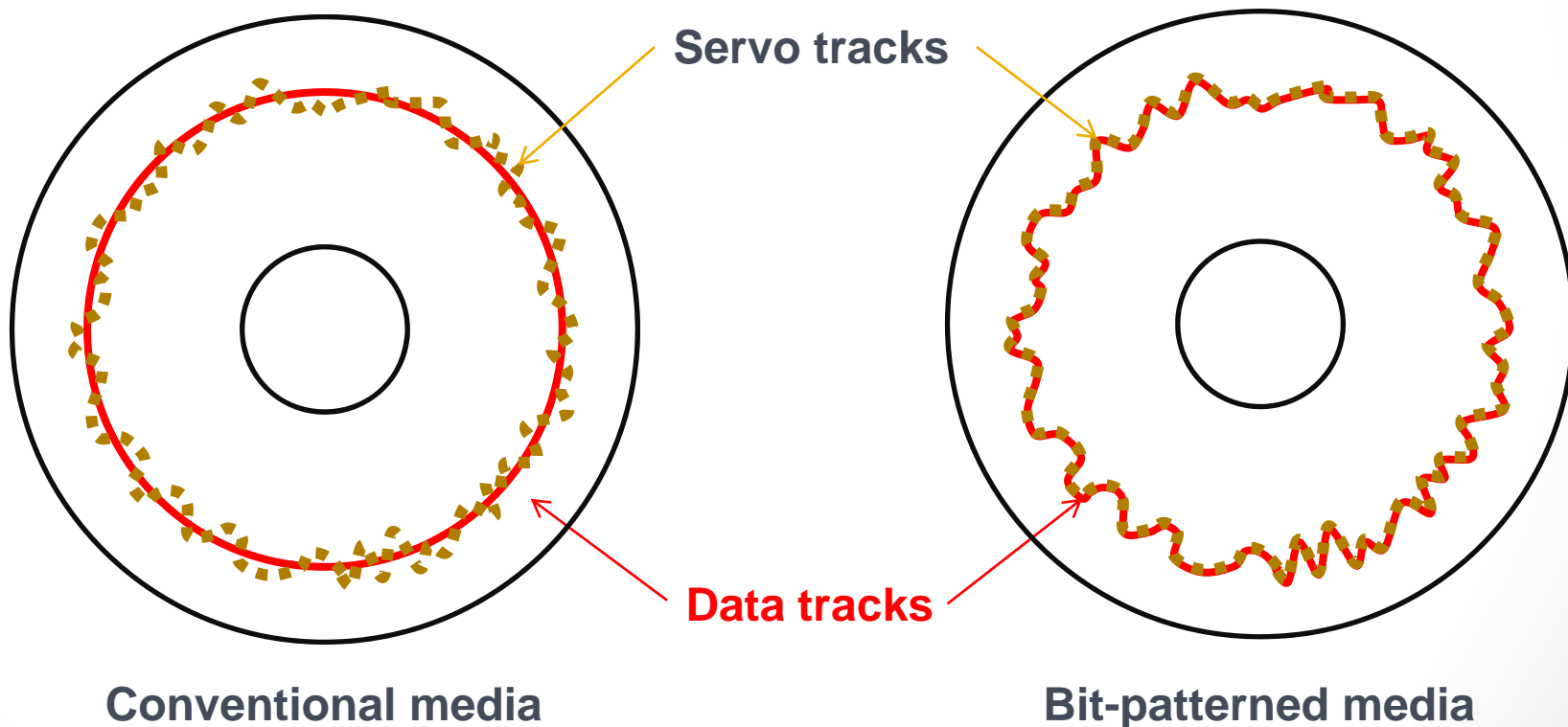
# Adaptive Feedforward Repetitive Run-Out Tracking in Bit Patterned Recording

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CML Sponsors Meeting

# Repeatable Runout in Bit Patterned Recording

- Conventional media: data is written on concentric circular tracks
- Bit patterned media: data should be written on tracks with predetermined shapes, which are created by lithography on the disk.

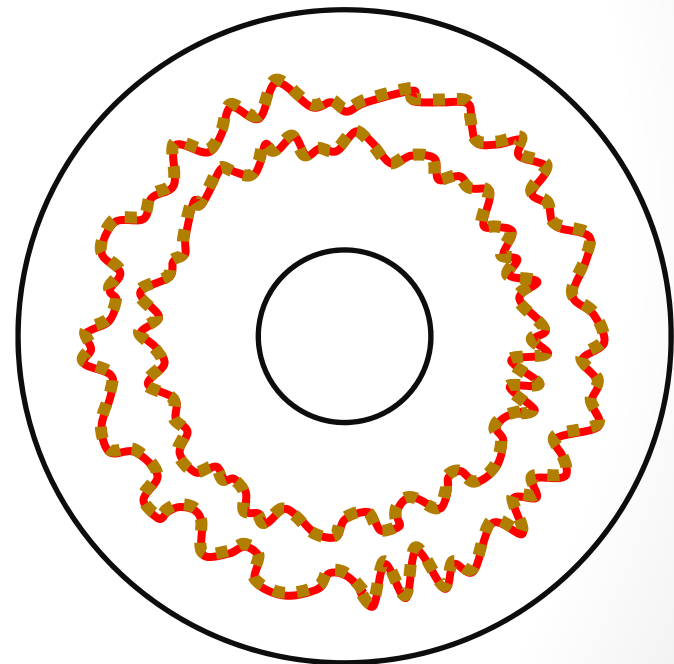


# Objective

- The goal of this project is to control the voice coil motor (VCM) such that the read/write head follows unknown repeatable runout (RRO).

## Issues

- RRO frequency spectrum is unknown
- RRO frequency spectrum can spread up to very high frequencies; therefore, will be amplified by the servo controller
- System dynamics is changing from drive to drive, and by temperature variation.
- RRO is changing in both circumferential and radial direction



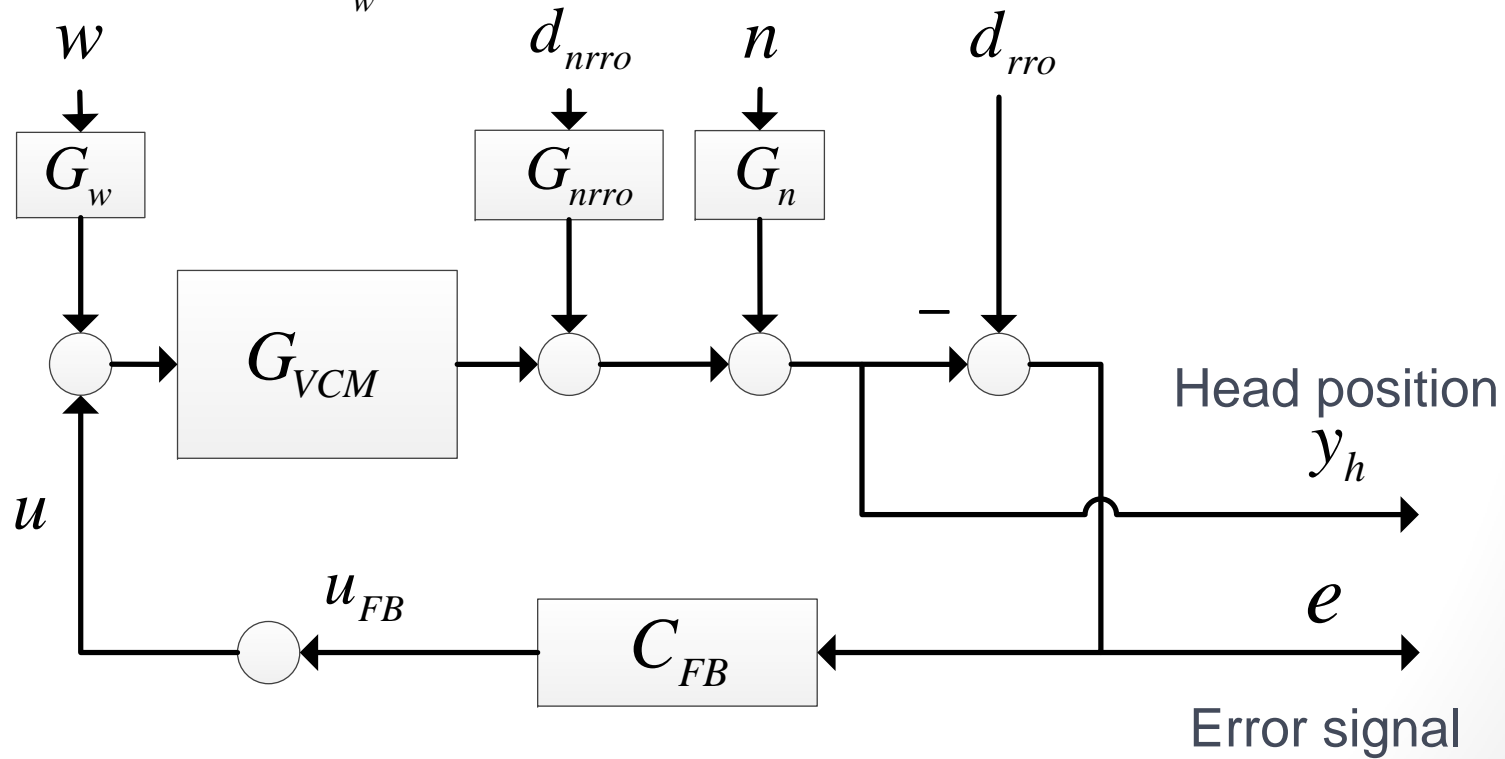
Bit-patterned media



# Controller Architecture

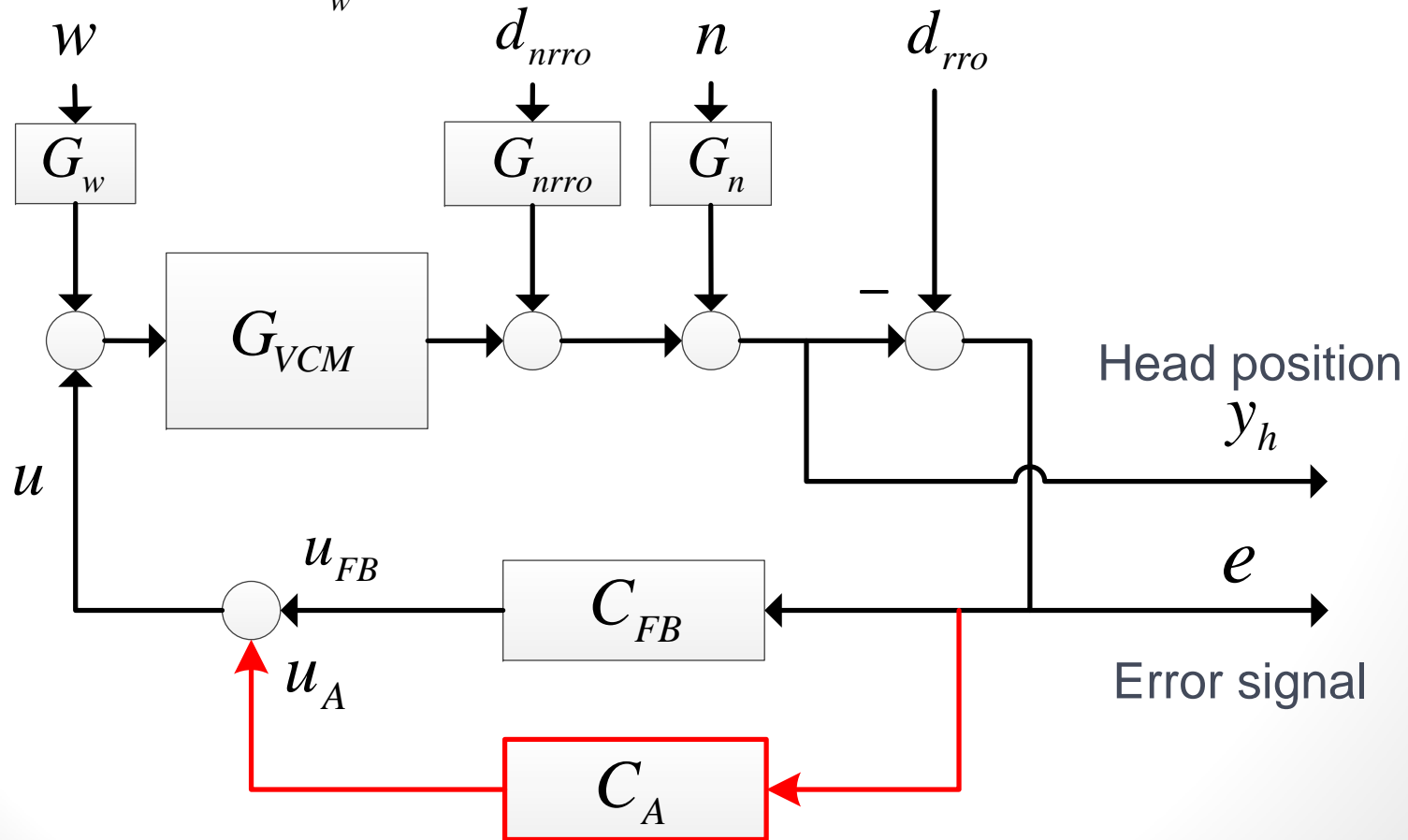
- Feedback controller,  $C_{FB}$ , attenuates the following noises

- NRRO:  $G_{nrro}$
- Meas. Noise:  $G_n$
- Windage:  $G_w$



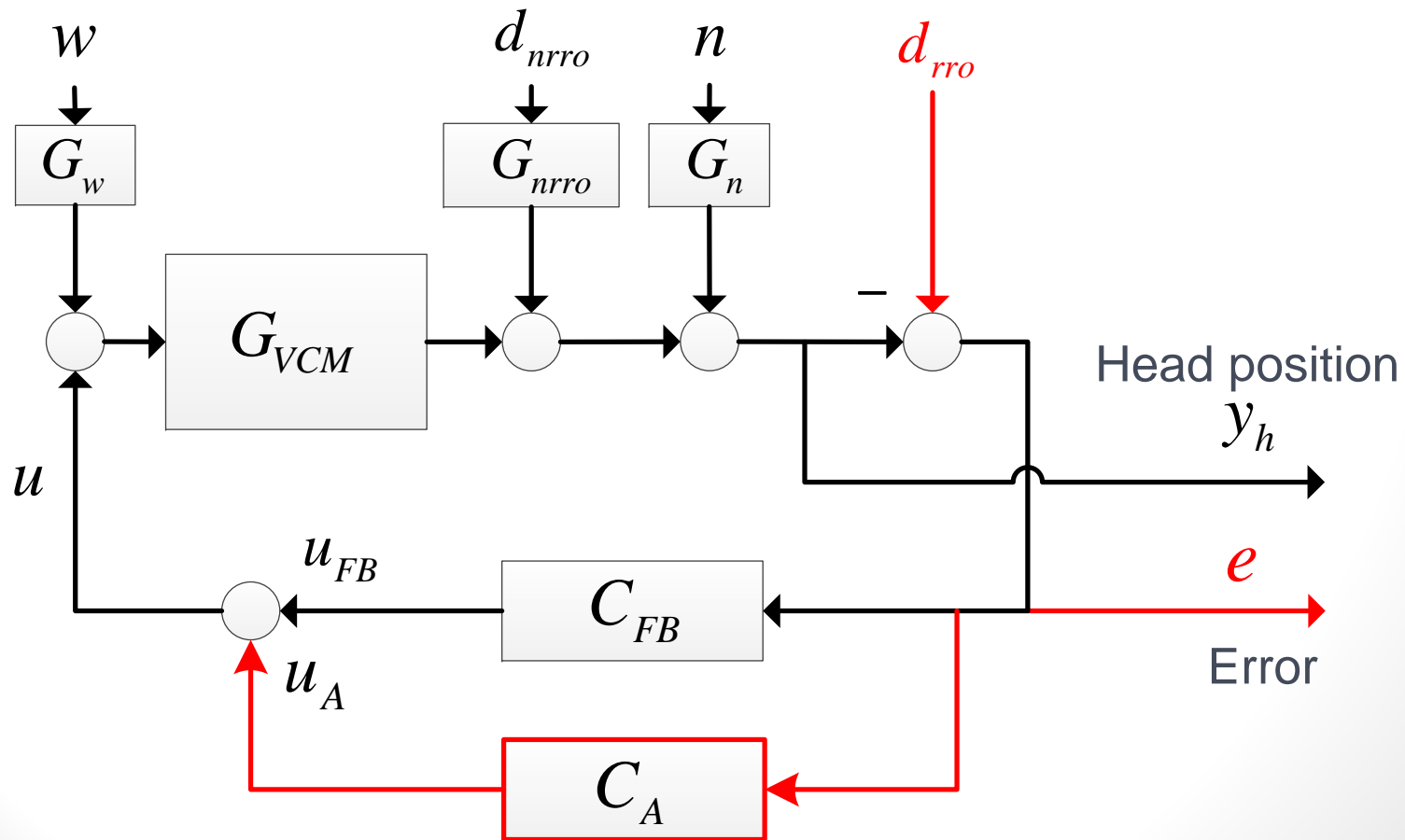
# Controller Architecture

- Feedback controller,  $C_{FB}$ 
  - NRRO:  $G_{nrro}$
  - Meas. Noise:  $G_n$
  - Windage:  $G_w$
- Adaptive controller,  $C_A$ , is added in a “Plug-in” fashion to track
  - RRO:  $d_{rro}$



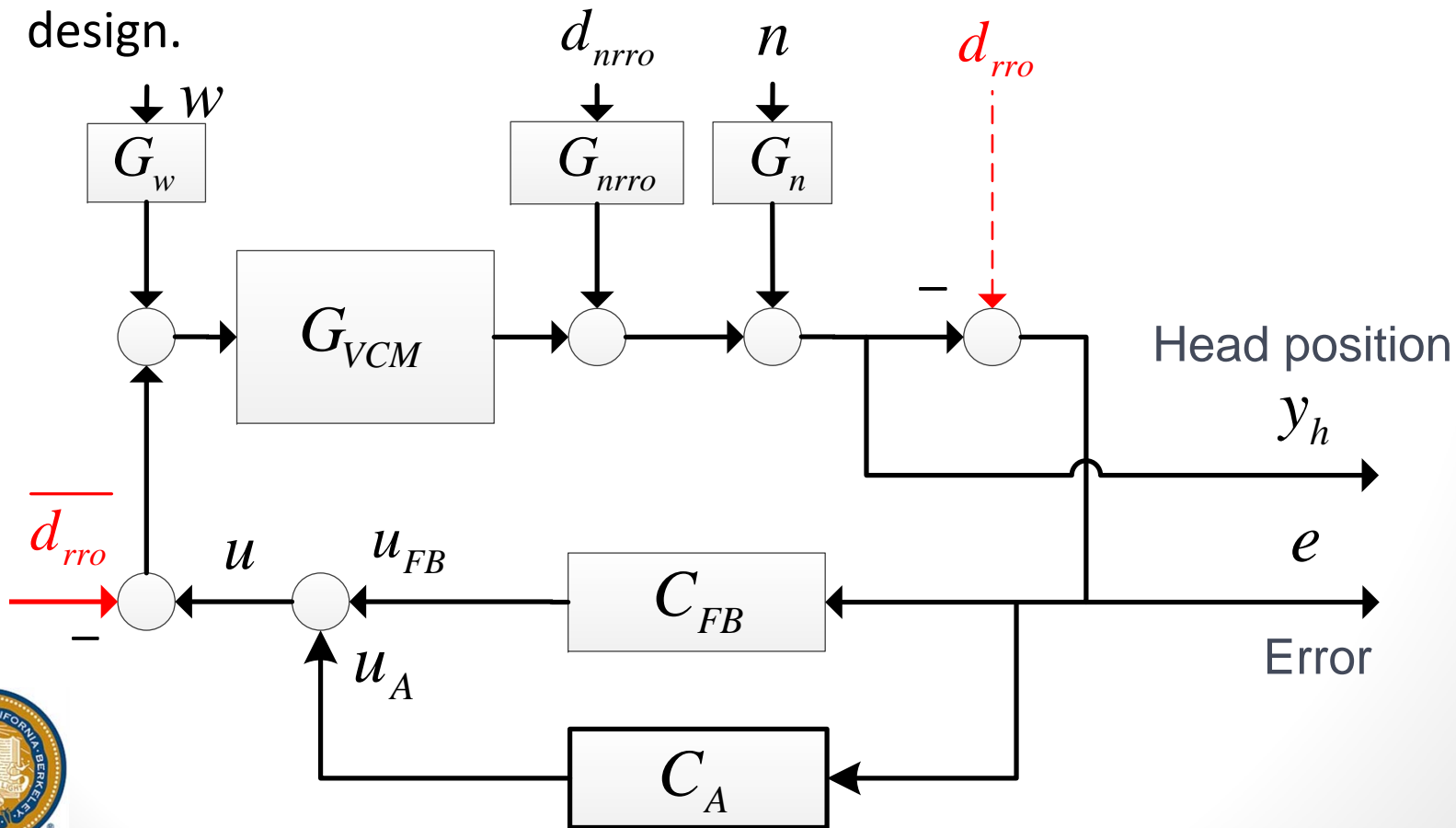
# Controller Architecture

- We aim to design an adaptive controller,  $C_A$ , such that the error signal,  $e$ , is minimized. In other words, the head position  $y_h$  is following the RRO,  $d_{rro}$ .



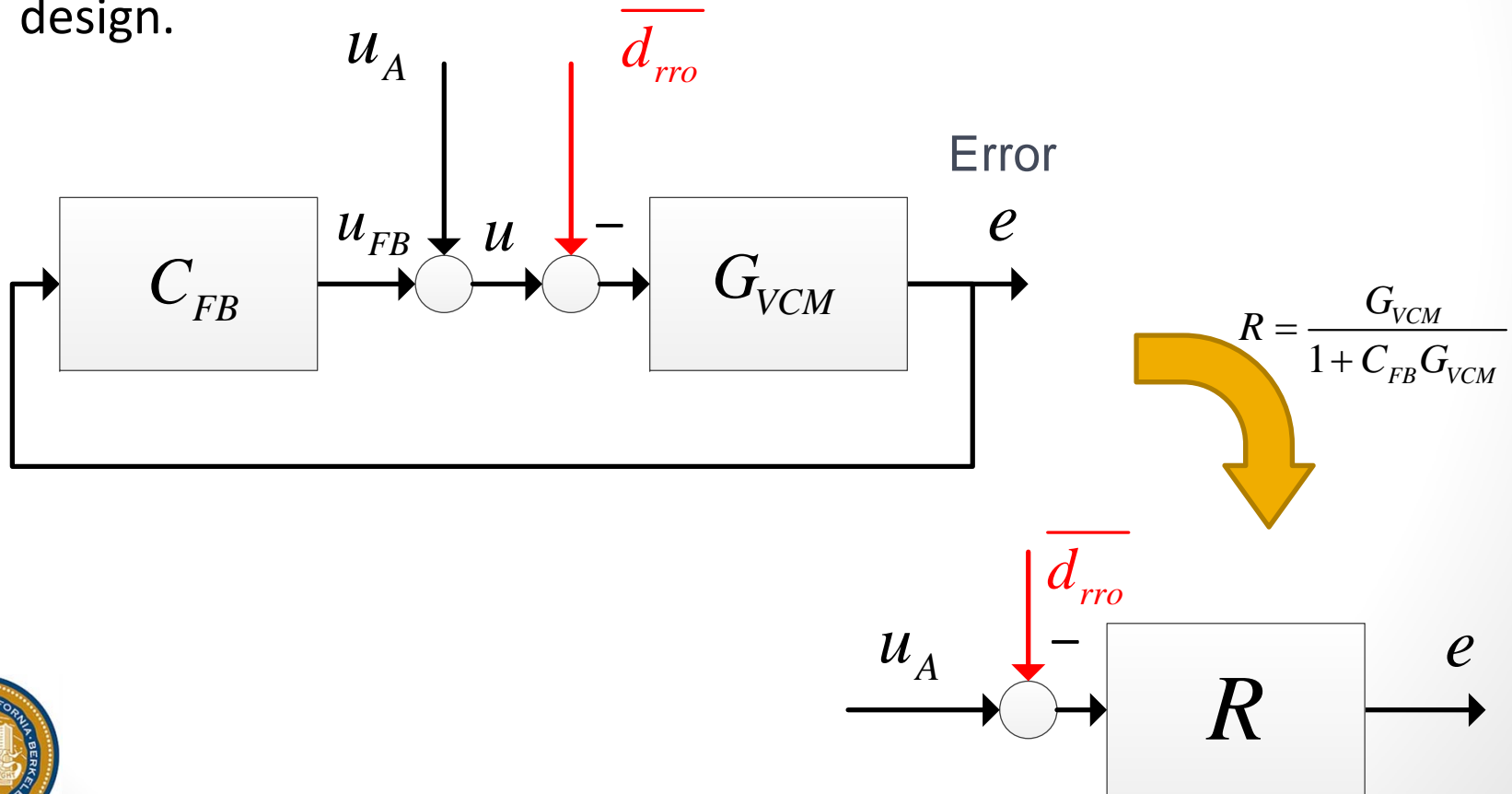
# Controller Architecture

- We replace the unknown RRO,  $d_{rro}$ , by another unknown periodic sequence,  $\overline{d_{rro}}$ , that is added to  $u$ .
- We assume that the noises are attenuated by the feed-back controller  $C_{FB}$ ; therefore, can be ignored in feedforward control design.



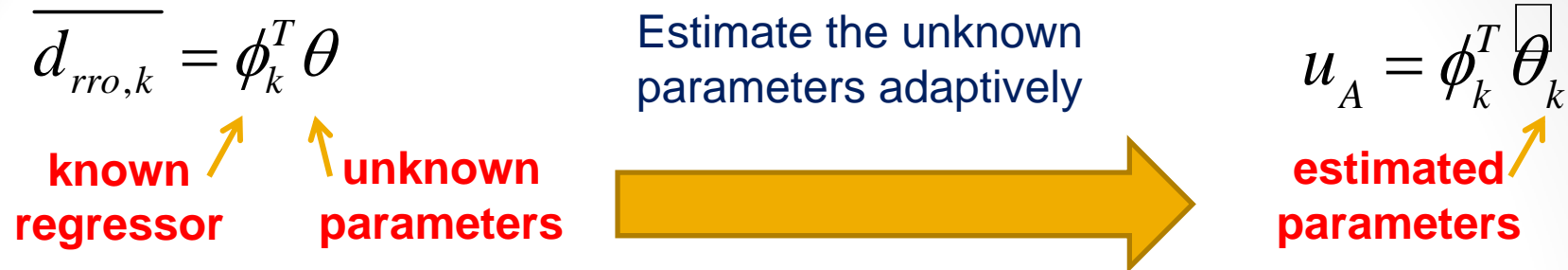
# Controller Architecture

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# Adaptive Control Algorithm



We propose a new adaptive control algorithm based on the following two key ideas:

1. The PES is converted to an **auxiliary error variable**, in order to use in the parameter adaptation algorithm.
2. A novel **adaptive step size** is proposed to increase the convergence rate and boost the steady state performance.



# Adaptive Control Algorithm

$$\overline{d}_{rro,k} = \phi_k^T \theta$$

**known regressor**  $\nearrow$   $\nwarrow$  **unknown parameters**

We want to estimate the unknown parameters adaptively



$$u_A = \phi_k^T \hat{\theta}_k$$

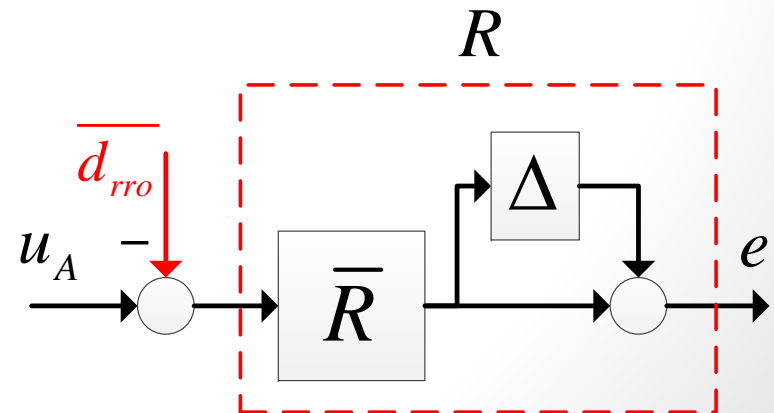
**estimated parameters**  $\nearrow$

- Auxiliary error

$$\overline{e}_k = e_k - \tilde{e}_k = \underbrace{R(\phi_k^T \hat{\theta}_k - \phi_k^T \theta)}_{\text{measurable } e_k} - \underbrace{\left[ \bar{R}(\phi_k^T \hat{\theta}_k) - (\bar{R}\phi_k)^T \hat{\theta}_k \right]}_{\text{known } \tilde{e}_k}$$

- Parameters update

$$\hat{\theta}_{k+1} = \hat{\theta}_k + \mu_k (\bar{R}\phi_k) \overline{e}_k$$



# Adaptive Step Size – Key ideas

$$\hat{\theta}_{k+1} = \hat{\theta}_k + \mu_k \left( \bar{R} \phi_k \right) \bar{e}_k$$

- The step size in adaptation is a function of “Auxiliary Error” convergence.
- As we get closer to the real parameters, the step size becomes smaller.
- Finally, the algorithm stops when a certain performance is achieved.
- The adaptation starts again whenever the error becomes large (e.g. we move to another track with a different RRO).

$$V_k^h = \frac{1}{h} \sum_{i=k-h+1}^k \bar{e}_i^2 \quad \leftarrow \text{Mean squared error approximation}$$

$$\bar{\mu}_k = \rho \left( V_k^h - V^d \right) \quad \leftarrow \text{Desired performance}$$

$$\mu_k = \begin{cases} \min(\bar{\mu}_k, \mu_{allowed}) & (\bar{\mu}_k > 0 \text{ and } \mu_{k-1} > 0) \text{ or } (\bar{\mu}_k > \mu^{ub}) \\ 0 & \text{otherwise} \end{cases}$$



# Adaptive Step Size

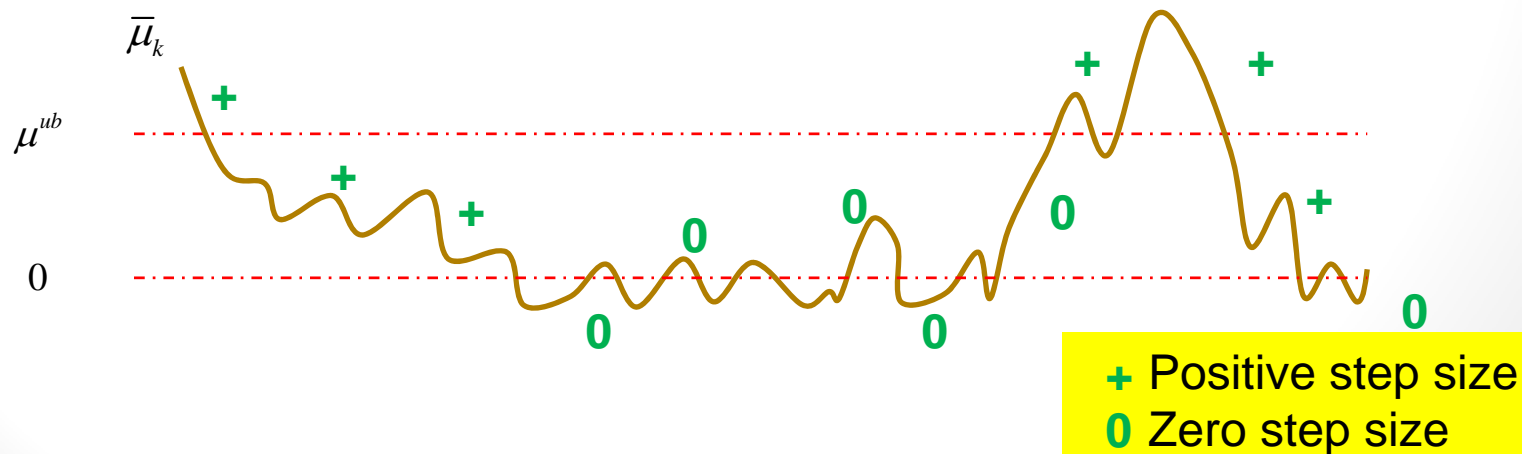
$$\bar{\mu}_k = \rho (V_k^h - V^d) \quad \rho: \text{scalar gain} \quad V^d: \text{desired PES variance}$$

$$V_k^h = \frac{1}{h} \sum_{i=k-h+1}^k \bar{e}_i^2 \quad V_k^h: \text{aprox. variance of aux. error}$$

$$\mu_k = \begin{cases} \min(\bar{\mu}_k, \mu_{allowed}) & (\bar{\mu}_k > 0 \text{ and } \mu_{k-1} > 0) \text{ or } (\bar{\mu}_k > \mu^{ub}) \\ 0 & \text{otherwise} \end{cases}$$

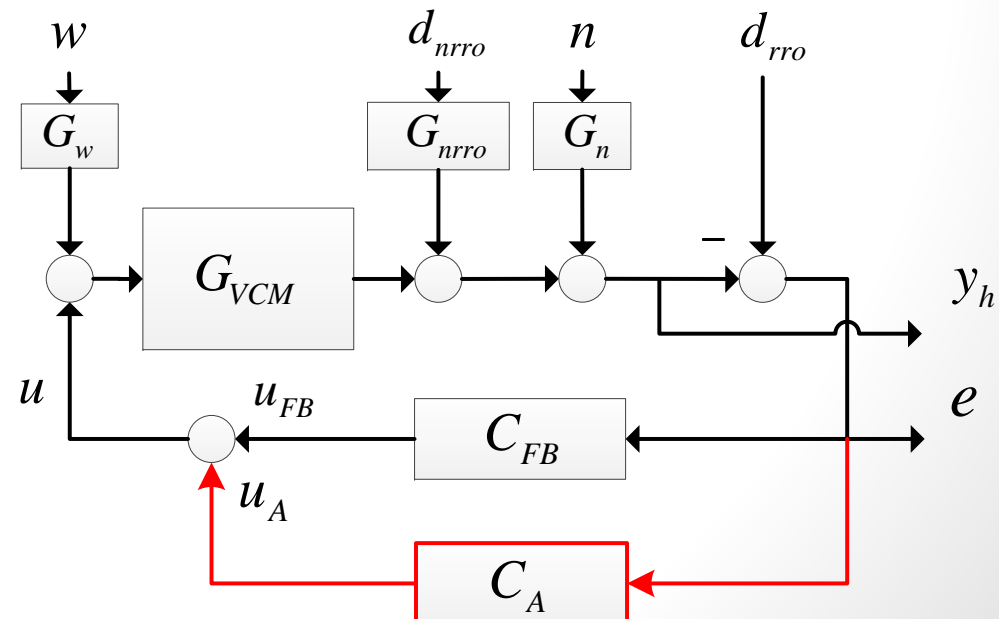
$\mu_{allowed}$ : maximum step size to guarantee convergence

$\mu^{ub}$ : design parameter defining the dead-zone width



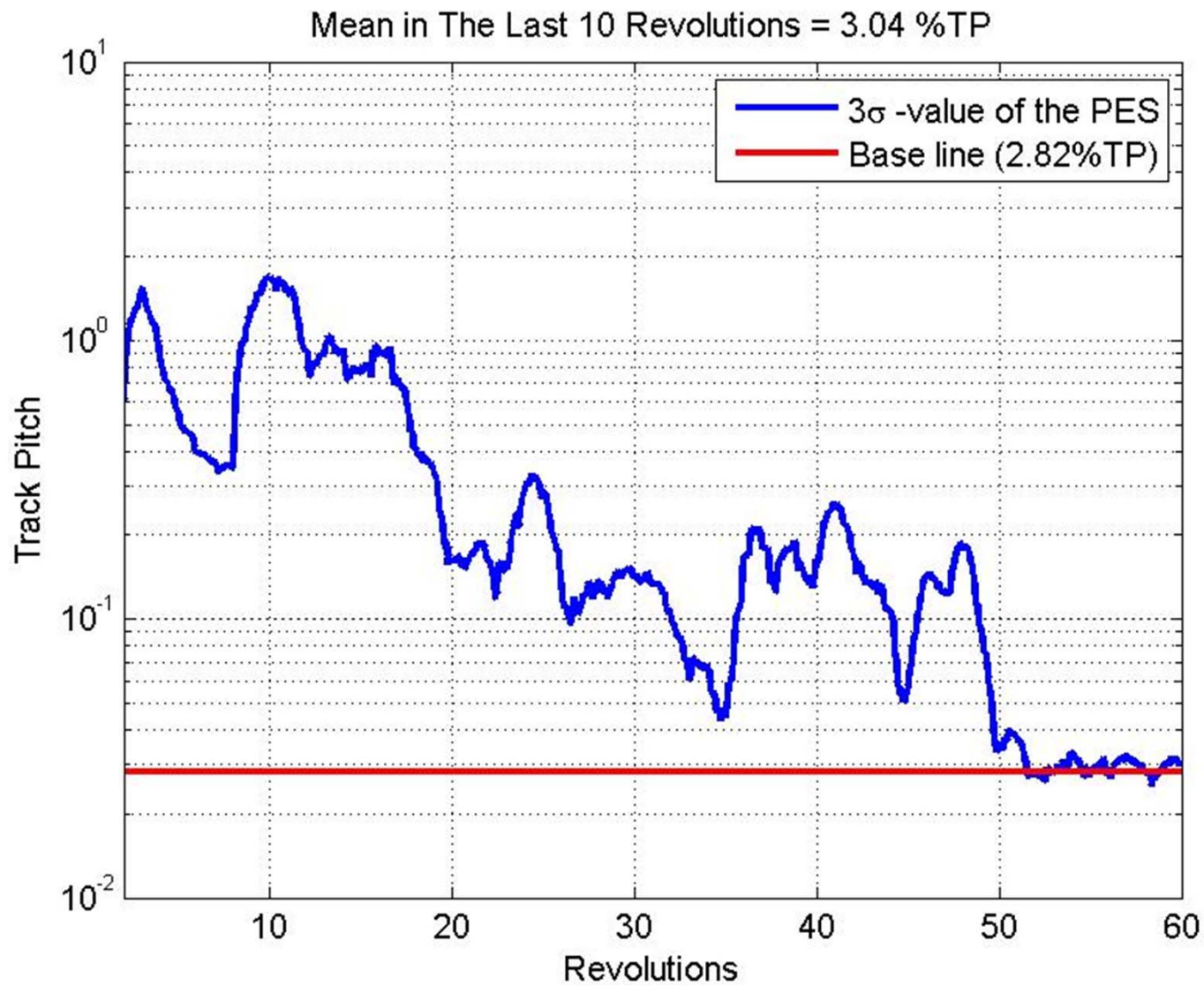
# Simulation Results

- $G_w$ ,  $G_n$ ,  $G_{nrro}$  and  $d_{rro}$  are modeled based on the real PES, and  $G_{VCM}$  and  $C_{FB}$  are modeled based on real frequency responses, all from a drive provided by HGST, a Western Digital company.
- Artificial RRO, that contains frequencies up to the 90<sup>th</sup> multiple of fundamental (spindle) frequency, is added to the real PES (from HGST and Seagate).
- RRO harmonics are divided into low, mid, and high frequency regions and their adaptation is scheduled in time.

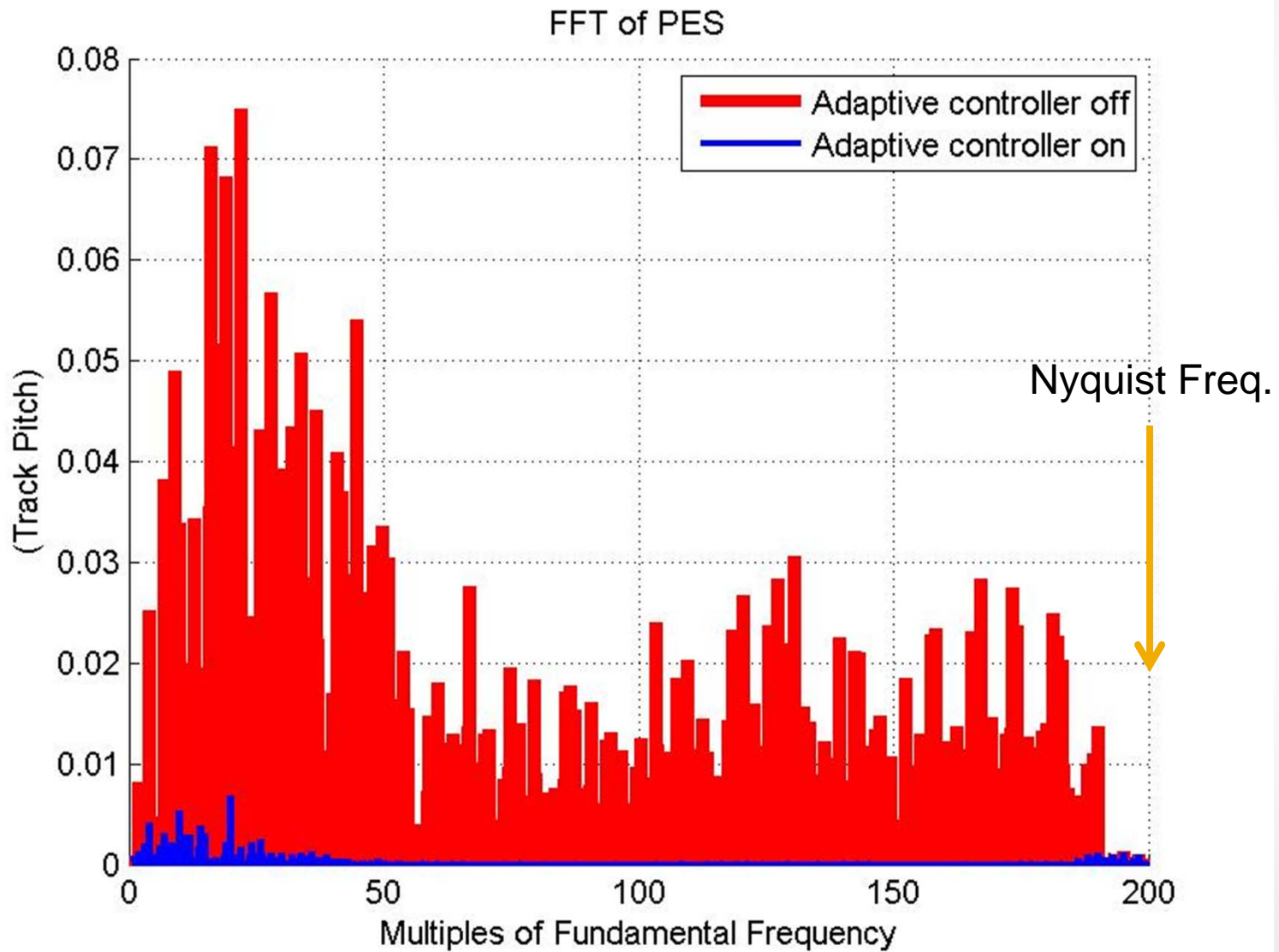


# Simulation Results

- Tracking Performance

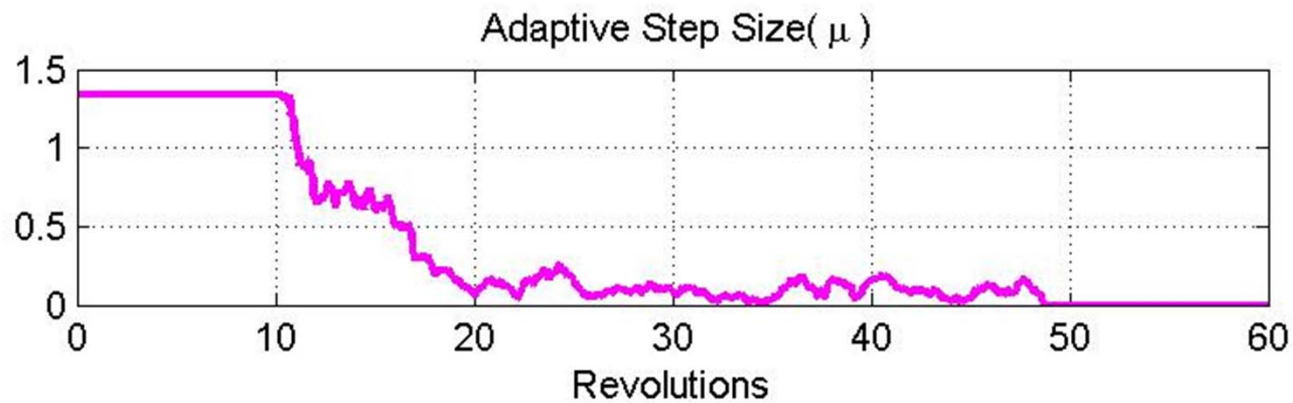


# Simulation Results



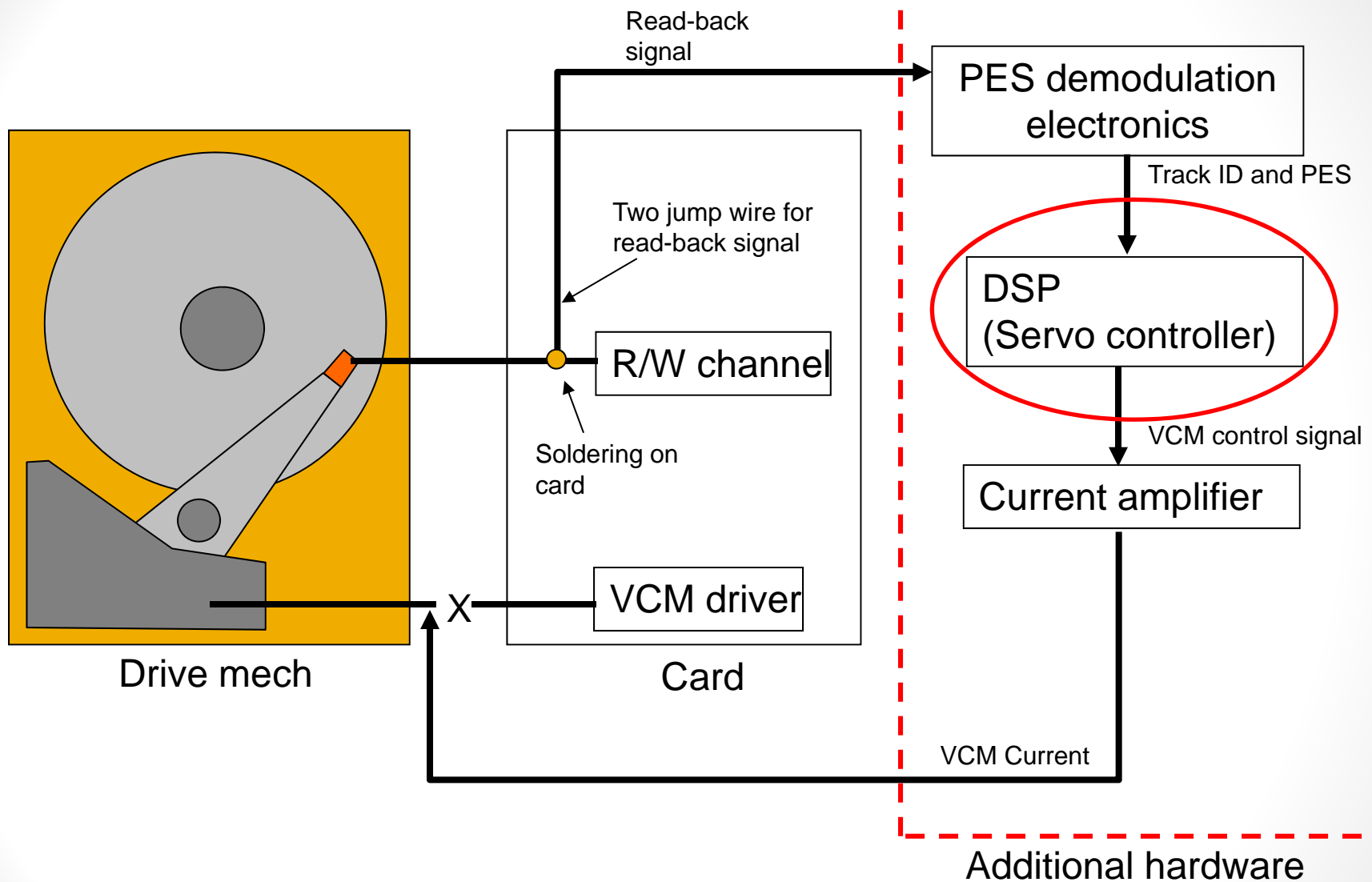


# Simulation Results – Adaptive Step size



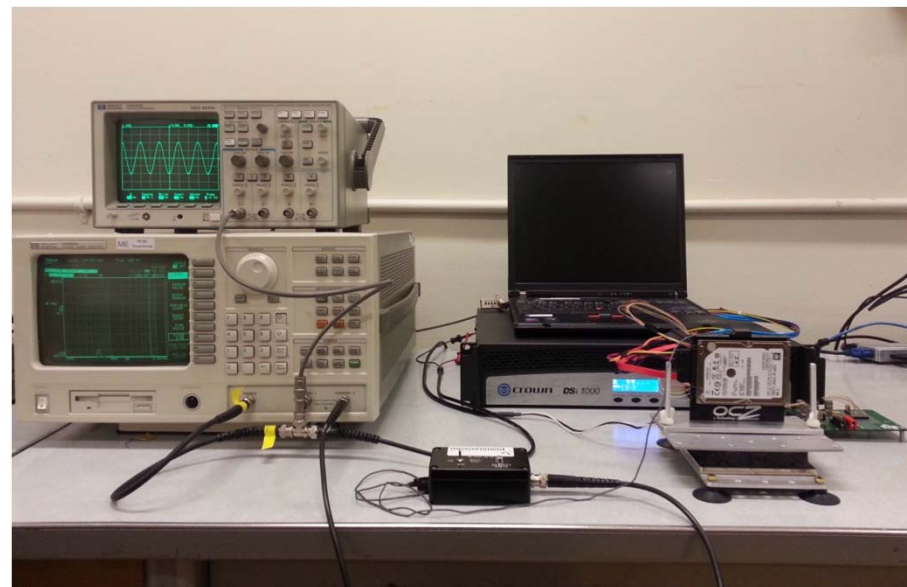
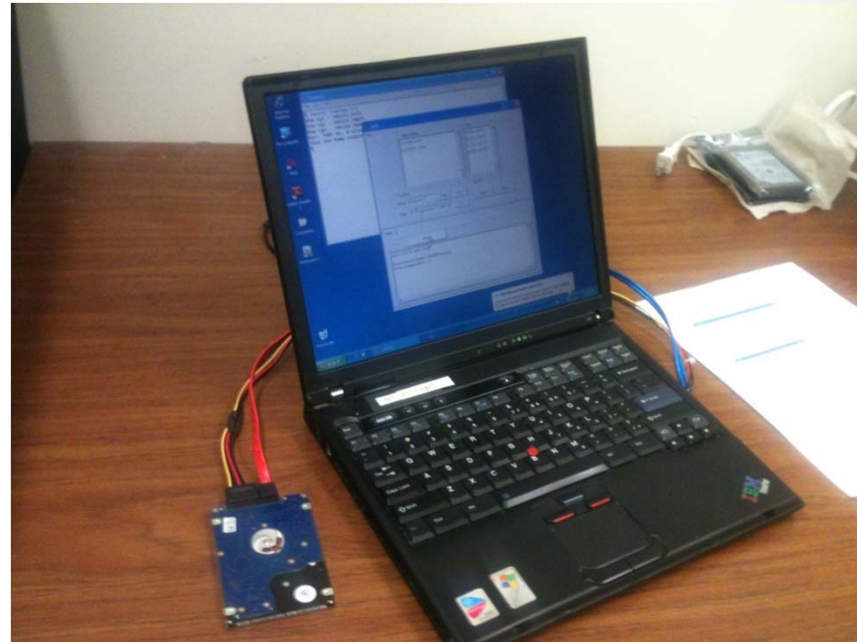


# Experimental setup



# HDD Toolkit

- Power up
- Initialization
- Reset
- Seek to ID/OD/MD
- Digital PES available
- External controller signal can be injected



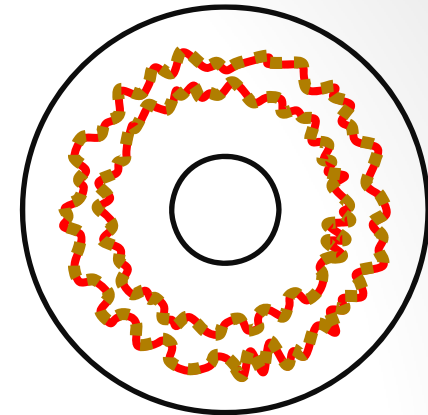
# Controller implementation

- A real time embedded system has been developed on the DSP hardware using CCS.
- This system includes: initialization of system's interrupt, memory management and peripherals IO ( timer, SPI module, PLL module etc.)
- The system successfully reads the digital PES from the HDD and sends a control signal through DAC.
- The interaction between the HDD, DSP system and DAC has been tested. The RRO following controller, which only relies on the PES signal, is ready to be implemented.
- Code has been optimized significantly to save computation time.

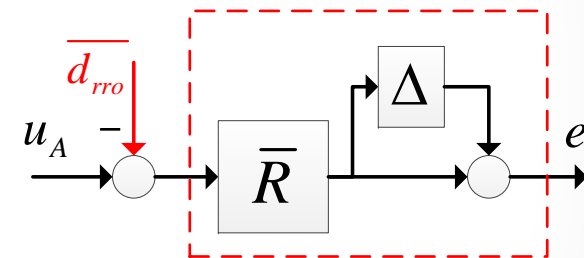


# Future Work

- Develop adaptive algorithms for 2D RRO variation.
- Adaptive compensation for mismatch (temperature and manufacturing)
- Implement and evaluate the algorithms



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# Thank you

## Any Questions?

